



Newsletter

Hello dear community members,

today you will receive the seventh newsletter. In loose intervals you will always get one again, in which we draw attention to important innovations and general things.

This time there are big changes in the forum.

Remember our new domain: <https://www.allaboutsims.de/>

Pay special attention to the **s** behind the **http**.

You continue to surf in an encrypted and secure manner on our site.

In spite of all changes, be sure our attitude does not change.




So let's get straight to the current team.


The team currently consists of:


King Leo , He is an **ADMINISTRATOR**, site operator and is responsible for the technical advice and incidentally ensures wall hanging. He creates interesting pictures and sims.

This is followed by our **SUPER MODERATORS**

Here works **Cayami** , a good architect and also Mesher.


Here we come to the next category, our **MODERATORS**.


There's the good **Angus Hudson** . Do not be surprised if he is not very talkative. He is "only" a forum bot and not a human. He has various tasks that relieve the actual team.

Here we also find **Thamira** , who provides us with great houses.


This is our core team, each of them is characterized by great commitment and expertise. If you have questions, ask them. Each one of us will be satisfied only when you are.

This is followed by our great **DESIGNERS**


Here works **Abuk0** , an outstanding Mesher with a penchant for anything extraordinary.

And here we also find **TitusLinde** , which produces good CC as well as good films.

Another area is filled by our **GUEST DESIGNERS**

There we find **ArcticWolf** , an extraordinary master builder. Most of his houses have surprises in store.


In addition, here shows **Lucy** , what she can.

As well as **Ravenai** , who creates objects for Sims 2 in addition to her filming.

Another area is filled by the **FILMMAKERS**.


Here are **Eduardo Castelinne**  a wonderful musician and Sims filmmaker


such as


Anches , a great filmmaker, at home.


In addition, there are also **TitusLinde** , a world-famous filmmaker

and

Laura Sims , a young filmmaker with great potential.

Then comes **Ravenai** , a young filmmaker who works with Sims 2.

Next up is **K&K Pictures** , behind which hides a duo that produces beautiful movies with Sims 2.

The conclusion is currently **1992vanity** , an extremely imaginative filmmaker.



What do you get with us?

You can only say a lot.

There is detailed information about the game for each member playing. We help every member with every kind of problem. This starts with game-related topics and stops at 1: 1 support for computer problems of all kinds. Our team is at the forefront of our advice and support to each of our members. But the members also help members. Otherwise it would not be a community. After all, that means community and nothing else we want to be.



And because we're called **ALL ABOUT SIMS**  it's all about Sims. There are areas for Sims 1, 2, 3, 4 and Medieval.



We have a dictionary where you can find information about the game. You will also find information about creating objects and general information about the computer.



For members who are interested in creating their own game content, there are plenty of detailed tutorials. And every question is guaranteed to be answered. Nobody stays in the rain!



The **Ü18 Area** is for the exchange of and about adult game content. Only members who have proof of age have access to the corresponding membership Group has requested. Please observe the regulation.



The **Sims Public** section provides role players with a protected environment. Sims-based role-playing games can be played here without fear of interference from third parties. All members may read here, but only write the members of the role play group.



If you want to show your appreciation, there are very easy ways to support us financially. Of course, running a forum also costs money. The software must be purchased and the servers also cost money every month. Therefore, we are grateful for every contribution. For this reason, the filebase is only open for donors. However, a contribution of 5,- €per year is enough.

In addition, you are also welcome to send us something extra via our donation system.



We thank you for your support in financing our site.



There are loads of great downloads. We have a large database of the best things. And there's always something going on. We have set ourselves a high quality standard. With all new meshes you get information about the polygons, which have influence on your game liquid. Likewise you get information about the texturing possibilities.



In addition, there is a community exchange where everyone can share their self-made things with the other members. Please note, here too the regulations of our quality standard apply. The exact rules can be found here: **[Regulation in the Sims Exchange](#)** And if someone is looking for something but can not find it, then just place an order. If it is feasible, you will surely get your wish fulfilled. Please also note the corresponding rules: **[Rules for the request forum](#)**



Otherwise, we offer you a lot for entertainment. For direct smalltalk we have our shoutbox. There you can chat to your heart's content. As long as you follow the rules. Add to this the AS-Chat, a 1: 1 real-time communication platform similar to FB. And we have a smalltalk area in which you can talk about God and the world.



There is also another area. An area for Sims Machinimas, these are films that are filmed with Sims. A very elaborate and great thing. Some of them have cinema quality! Here we work together with the English speaking forum <http://simatography.webs.com>

Simatography

There are also tutorials translated by us to our German-speaking members to provide.

In this area, some filmmakers have their own space in which to present their films.



What is new?

Let us now come to the many innovations.

As some have noticed, the forum was offline for a few months.

We owe that to the former operator, who shut down the forum in a rather shabby way.

Fortunately, the technical admin King Leo has been able to create a complete backup in time. Since then he has been looking for ways to continue the forum, which he has built up mainly in his existing form.

That worked now. Only the internet address had to be changed. The domain allaboutsims.net was hijacked by a Brazilian domain grabber.

Luckily, the address that belonged to us was not affected.

So we are again be reached at <https://www.allaboutsims.de>.

The **Consumer Information** section was newly introduced, in which important consumer protection messages are posted. Here you will find warnings, callbacks and RAPEX messages.

And for former designers, the **Last Retirement**. Area was introduced. There you will find the closed workshops, so that you can still find the files and their descriptions.

For questions and problems you are always allowed to contact us.



Concluding words

Well, that was it, on the whole.

By the way, we are glad about active participation in the forum events. Feel free to participate. We do not bite! On the contrary. Do not be afraid to ask questions.

There are no dumb questions!

And even if you can not speak German, that's no obstacle. We also get along very well with English. Ask our Californian guest designer **ArcticWolf**, who practically belongs to the family.

Even if you can not speak German or English, we still try to understand and answer you. What are translation machines for? The forum works with the UTF8 character set and can display all special characters correctly.

**If you also like to join us,
we are looking for translators German-English
and good meshers are always welcome.**

But now it's really over.

Have a Merry Christmas and a Happy New Year 2018.

Have fun now, with us, with our site and with the Sims.

